



English

Explore the adventures of different heroes, starting with the Anglo-Saxon myth, *Beowulf*. Throughout this epic poem, we will learn of Beowulf's remarkable bravery as he faced a variety of fearsome beasts, before we create our own hideous creature for him to battle and write our own alternative ending to the story. Look closely at sentence structure and how this can be used to vary the impact our writing has on the reader. Share the hilarious adventures of Hiccup in *How to Train Your Dragon*. Continue to work our way through our Active Spelling scheme and regular reading activities to develop comprehension skills.

Year 4

RE



Focus on Pilgrimage and its significance for religious and non-religious reasons. After defining what a pilgrimage is, we will identify how and why people make journeys to special places, in particular Jerusalem.

Maths



Learn about decimals and solve problems involving fractions and decimals. Tell the time, recognise properties of 2D and 3D shape and solve problems with money. Solve a variety of maths challenges that allow opportunities to consolidate previous learning. Use a range of strategies to practise and recall times table facts.

History



Continue the chronological study of world history since the Romans, up until the Norman Conquest. Through the use of primary and secondary sources, study the Anglo-Saxon period, looking at significant individuals and events, to answer the enquiry question: 'Did the settlement by the Anglo-Saxons make England a better or worse place to live?'

Holding out for a Hero! Summer Term.

Science



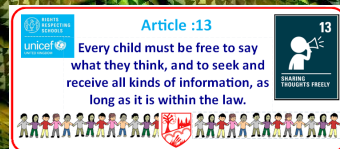
Investigate vibrations, pitch, volume and sound insulation in our topic 'Listen-Up!'

Revisit the use of electricity, explore electrical safety and investigate changing the components of electrical circuits.

Music & Art

Explore three-part songs, 3/4 timing, compose rhythmic accompaniment and develop our performance skills.

Study Anglo-Saxon art by focusing on the findings at Sutton Hoo, illuminated letters and the Bayeux Tapestry.



PE

Develop athletics, rounders and tag rugby skills. Continue with swimming!

Computing

Continue our E-Safety learning and look at different ways in which we can make decisions about who and what to trust online. Build on our prior learning of programming using repetition in games and creating media.

DI

Linked to science, evaluating, designing and creating torches for a dragon to use on their adventures.

Spanish

Describing the weather and learning about the regions of Spain, and ordering drinks and snacks

Character Education

Supporting pupils to explore and express their characters and develop the skill of Empathy.



The Christian Values we are reflecting upon are: Hope and Trust.

PSHE—relationships and Changing Me.



Deal with building positive and healthy relationships and coping positively with change—including how our bodies change.