

## P.E

Invasion Games and Fundamentals



## D.T.

Making gingerbread men



Making fairy tale sock puppets

Our main Christian Value for Term 1 is **Creation & Creativity** and **Friendship & Fellowship** in Term 2.

We will also be revisiting previous

Christian Values of Respect & Reverence and Peace.



## R.E

Finding out what Christians think and believe about God  
Harvest Celebrations in school

## Phonics

Completing daily phonics lessons that include learning and recognising sounds, sounding out and blending words, practising nonsense words and reading books matched to children's phonetical ability



## Science

Naming parts of the body and looking after our bodies

The 5 senses

Identifying, describing and classifying materials



## Computing and E-Safety

Looking at the topics of self-image and identity, health, wellbeing & lifestyle and online bullying in e-safety



Programming Beebots and learning about technology around us

## Music

Singing, chanting and rhyming

Using simple percussion instruments



## Geography

Exploring weather and climate

## Art

Exploring colour and line  
Studying Hockney, Klee and Miro



## PSHE



SMSC: Class charters, UNICEF rights, Safe Hands, British Values, Democracy Day, SMARTs, 3Rs and High Five

## Jigsaw



Term 1—Being Me in my World

Special and Safe  
My Class

Rights and Responsibilities  
Rewards and Feeling Proud  
Consequences

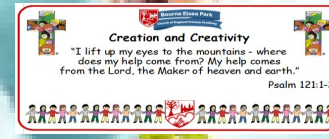
Term 2—Celebrating Difference

The Same as and Different From  
Friendship Week  
Making New Friends  
Celebrating Difference  
Celebrating Me

# Year 1 Once upon a time... Terms 1 and 2



Our Character Education trait for the term is motivation.



## English

Writing a holiday postcard

Retelling the story of Goldilocks and the Three Bears, The Three Billy Goats Gruff and The Enormous Turnip



Writing instructions on how to make a gingerbread man

## Mathematics

Reading and writing digits and number names to 10 and place value to 20

Addition and subtraction problems using various strategies

Identifying and describing common 2D shapes

